Important Information

Thank you for your purchase of the Delptronics ThunderBell Eurorack Module Kit!

The most recent version of this document, and the instructions for the ThunderBell Mini Kit can be downloaded from: <u>http://delptronics.com/thunderbell.php</u>

Before you start, please read the Electronic Kit Soldering Tutorial. It contains important and useful information even for experienced kit builders. If this is your first electronic kit, the best piece of advice we can give is to take your time and be careful to put the right part in the right place. The tutorial can be downloaded from: http://delptronics.com/documents/SolderingTutorial.pdf

In the instructions that follow, each part type is followed by the PCB outline for that part. Refer to the enclosed photograph of the completed kit for assistance with part identification and placement.

The PCB is marked with the refdes (reference designator) of each part, not its value. For example R1 refers to resistor number one and C1 refers to capacitor number one. Once the part value is identified, it is easy to find the refdes on the PCB.

Some parts must be oriented in a particular way, that is, the correct lead goes in the appropriate hole in the PCB. For example, electrolytic capacitors are polarized (they have a positive lead and a negative lead). Ceramic capacitors are not polarized, so it does not matter which of the two leads goes in which of the two holes. In these instructions, the symbol (±) highlights parts that must be inserted with a particular orientation.

When you are ready to begin, separate the parts by type. Then, when you are ready to solder parts of a particular type, separate them by value. Compare your parts to the bill of materials, which can be found on the last page of this document. Make sure no parts are missing. These instructions list the parts in the recommended order of assembly. In general, the order is shortest to tallest.

This manual is separated into two sections: board-mounted parts, which are soldered directly to the PCB, and offboard parts which are connected to the PCB via wires.

Using the ThunderBell Module

Trigger Button: Press the button to make the bell sound.

Pitch Knob: controls the pitch of the bell.

Decay Knob: controls how long it takes for the bell's volume to decay from its maximum level down to silence. The bell can be re-triggered even while the last bell sound is still decaying.

Pitch CV Jack: allows you to control the pitch of the bell with an external control voltage. It accepts 0V to 5V, but has over-voltage protection. The pitch is determined by the sum of the voltage in the jack and the pitch knob, so the knob still works when a plug is inserted into the jack.

Decay CV Jack: allows you to control the decay of the bell with an external control voltage. It accepts 0V to 5V, but has over-voltage protection. The decay is determined by the sum of the voltage in the jack and the pitch knob, so the knob still works when a plug is inserted into the jack.

Trigger Jack: allows you to trigger the bell sound using an analog trigger or gate signal. It accepts a 2.5 to 15 volt signal. The trigger button can still be used even when a plug is inserted into the Trigger Jack.

Output Jack: is where the sound comes out. The output signal is about 9V peak-to-peak.

Board-mounted Parts

All of the board-mounted parts are supplied in two little plastics bag to keep them together. You can refer to the picture below while assembling the printed circuit board. The following pages list each part type and describe how to assemble it.



Off-Board Parts

Refer to the photo below when installing the pots, 3.5mm jacks and trigger button wires. Try to keep the wires short so that you don't end up with a mess of spaghetti behind the panel.



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1N4148 Diode (±)

Diodes are red and black glass cylinders. There are four diodes, and they all look similar, but D2 is different. D2 is a switching diode and has "1N4148" printed on it in very small type. An easier way to tell D2 apart is that D2 is loose, while the other three diodes are connected together on a piece of tape.

Diodes are polarized, so it is important that the right lead goes in the right hole. When inserted into the PCB, the black stripe on the diode must line up with the stripe on the part outline on the PCB. The diode leads need to be bent into a U shape in order to insert them into the PCB. Bend the leads by holding the diode body and pressing down on each lead close to the body.

Schottky Diodes (±)

D1, D3, and D4 are Schottky diodes and have "BAT85" printed on it in very small type. When inserted into the PCB, the black stripe on the diode must line up with the stripe on the part outline on the PCB.

R1

|O|

Resistors



<u>Quantity</u>	Description	Marking					<u>Refdes</u>
5	1K Resistor	brown	black	black	brown	brown	R10, R11, R14, R15, R16
1	4.7K Resistor	yellow	violet	black	brown	brown	R20
2	10K Resistor	brown	black	black	red	brown	R9, R17
1	22K Resistor	red	red	black	red	brown	R13
3	47K Resistor	yellow	violet	black	red	brown	R4, R12, R22
1	68K Resistor	blue	gray	black	red	brown	R18
2	100K Resistor	brown	black	black	orange	brown	R1, R21
1	220K Resistor	red	red	black	orange	brown	R2
3	470K Resistor	yellow	violet	black	orange	brown	R3, R5, R19
1	1M Resistor	brown	black	black	yellow	brown	R6
2	2.2M Resistor	red	red	black	yellow	brown	R7, R8

Ceramic Capacitors



Ceramic capacitors are very small tan or blue blobs. Their value is marked on them with a three digit code. The marking is rather small, so you may have to use a magnifying glass to read them.

Quantity	Description	<u>Marking</u>	Refdes
2	0.01 µF Ceramic Capacitor	103	C6, C7
3	0.1 µF Ceramic Capacitor	104	C3, C9, C10
1	0.68 µF Ceramic Capacitor	684	C5
2	1 µF Ceramic Capacitor	105	C4, C8

D D2 **O**



Chip Sockets (±)

There are two 8-pin sockets. Sockets are marked with a small notch on one end that must line up with the notch in the PCB outline. Once the socket is soldered in place, the PCB outline will not be visible, so it is important that the socket is oriented correctly in order to ensure that the chip is oriented correctly when it is inserted into the socket.



Electrolytic Capacitors (±)

Electrolytic capacitors look like little tin cans with two wires sticking out of the bottom. The value is clearly printed on the capacitor. Both electrolytic capacitors in this kit are the same value (10 μ F).

Electrolytic capacitors are polarized, so it is important that the right lead goes in the right hole. The negative lead on the capacitor is the shorter one and it is marked with a gray stripe on its body. The positive lead is longer. The positive hole on the PCB has a square pad and is marked with a plus sign.



Voltage Regulator (±)

There is one voltage regulator chip in the kit. The voltage regulator has the same basic shape as a transistor. There are several ways to tell them apart. First and foremost, the voltage regulator is marked with the part number 78L05. Second, the voltage regulator is loose and the three transistors are taped together. When in doubt, read the marking on the part.

The voltage regulator's PCB outline is labeled REG1. The outline is similar to that of a transistor, so make sure you put the regulator in the right place. Make sure that the flat side of the voltage regulator lines up with the flat side of the outline on the PCB. The regulator will not sit flush against the PCB. Do not force it down any further than it will go with a gentle pressure.

The regulator is more heat sensitive than most of the parts in this kit, so take care not to let the soldering iron linger too long. If you are unsure, then solder one lead at a time and let the part fully cool off before soldering the next lead.

Transistors (±)



Transistors are more heat sensitive than most of the parts in this kit, so take care not to let the soldering iron linger too long. If you are unsure, then solder one lead at a time and let the part fully cool off before soldering the next lead.



Power Connector

The power connector is a black plastic block with ten pins sticking out of it. The shorter pins get inserted into the PCB and soldered. Make sure that the plastic body of the connector is flush against the PCB. A good technique is to solder only one pin. Then press down on the long pins while heating that first solder joint. If the connector was not seated flush, it will click into place. Remove the soldering iron and let the joint cool for two seconds before releasing pressure on the connector. Then, solder the remaining nine pins.

Chips (±)

There are two chips in the kit. Note the direction of the chip before inserting it. The notch on the chip must line up with the notch on the socket. Make sure that the right chip is in the right socket. U1 is a PIC12F1822, and U2 is a TL072.

The chip pins come from the factory a little bit splayed out, not pointing straight down. You may need to bend them inward a little before you insert them. Hold the body of the chip and rest all of the pins on one side against the table top and gently press down just a little bit. Then do the other side. If the pins do not line up well with the socket, repeat the straightening procedure.

Make sure not to bend any of the pins while inserting the chips. If a pin gets bent, remove the chip by inserting a small flat head screwdriver between the chip and the socket, then slowly and gently prying the chip out. Straighten the bent pin and reinsert.

PCB Inspection

At this stage, pause to inspect your work. Compare your PCB to the photo.

Make sure that:

- All parts have been soldered in place.
- Polarized parts are oriented correctly.
- All of your solder joints look good.
- There are no solder bridges (blobs of solder covering two leads/pins).
- The leads are clipped off short right above the solder.

This is a good point to take a break before assembling the off-board parts.

Connecting Off-Board Parts via Wires

The placement of pots, jacks, and switches in the panel or enclosure determines how and when they are connected to the PCB as well as the length of wire needed. Cut a piece of wire to the appropriate length. Measure carefully, and give yourself a little extra wire to work with. Strip about ¼ inch (6mm) of insulation off of each end of the wire. Twist the exposed strands of wire together. Insert the wire into the appropriate hole on the top side of the PCB, and solder it on the bottom, just like you did with the board-mounted parts. Wrap the other end of the wire around the appropriate pin on the potentiometer, jack, or button, and solder it in place.



The potentiometers (pots) can either be soldered directly to the PCB, or they can be connected to the PCB via wires. You can even do a combination where one pot is board-mounted and the others are connected with wires. Board-mounting the pots is most convenient because it means that the PCB will be supported by the pots behind the panel.

When viewed with the shaft pointing toward you, as in the picture to the right, the pot's value is printed at the top. The pins are, from left to right, counterclockwise (anticlockwise), wiper, and clockwise. The holes on the PCB are labeled CW and CCW to indicate which pin on the pot gets connected to which hole on the PCB. If you are soldering one or more pots directly to the PCB, the shafts will point away from the PCB.

There is a tab on the pots that must be removed or it will get in the way when you try to mount them in the enclosure or panel. Hold the pot in one hand and grab the tab with a small pair of pliers. Rotate the pliers away from the pot, and the tab will snap right off.



The pot values are as follows:

VR1 (Pitch) 10K linear taper potentiometer

VR2 (Decay) 1M linear taper potentiometer

VR3 (Volume) 20K linear taper potentiometer



Trigger Button

Buttons are not polarized, so it does not matter which terminal on the button goes to which hole in the PCB. Make a note of where the retaining nut is on your button. The supplied button is inserted into the panel from the back and the nut goes on the front of the panel. So, you can solder the button via wires to the PCB before inserting it into the panel.

If you are using a different button with the nut on the inside of the panel, then the button must be inserted into the panel before it can be connected to the PCB. It is easiest if you do it in this order: solder the button wires onto the PCB first, then put the button through its hole in the enclosure, then tighten the button retaining nut, then solder the wires to the button.

Jacks

The jacks are connected to the PCB via wires. All of the jacks have one ground pin and one signal pin, which is pretty normal for module jacks. The signal holes are all square. In the picture to the right, the holes for the jack wires are shown in bold. The ground pads are all highlighted. If you wish, you can connect the grounds from part to part and using fewer ground wires to the PCB. If that last sentence was not entirely clear to you, then use a separate wire from each jack pin to the appropriate hole in the PCB.

3.5 mm Switched Mono Jack





Jacks (±)

The jacks are Output, Pitch CV, Decay CV, and Trigger (or gate). They are all 3.5 mm mono jacks. Connect the tip terminal of the jack to the square hole in the PCB, and the sleeve terminal to the round hole. If you are using ¼" jacks, the same process applies, just make sure you correctly identify the tip and sleeve terminals on the jacks.

Panel Assembly

Insert the pots (usually mounted on the PCB) through the holes in the panel. Put the pot washers and nuts on and hand tighten them. Then do the same with the jacks and button. When all the parts are in place, tighten the nuts. Take care not to scratch the front of your panel.

The last thing to do is to put knobs on the pots.

Finished

Congratulations, your ThunderBell module is ready to make sweet music!

Bill of Materials

Board-mounted Parts:

<u>Quantity</u>	Description	Marking	g on par	<u>t</u>		<u>Refdes</u>
3	BAT85 Schottky Diode	BAT85				D1, D3, D4
1	1N4148 Diode	1N4148	3			D2
5	1K Resistor	brown	black	black	brown	R10, R11, R14, R15, R16
1	4.7K Resistor	yellow	violet	black	brown	R20
2	10K Resistor	brown	black	black	red	R9, R17
1	22K Resistor	red	red	black	red	R13
3	47K Resistor	yellow	violet	black	red	R4, R12, R22
1	68K Resistor	blue	gray	black	red	R18
2	100K Resistor	brown	black	black	orange	R1, R21
1	220K Resistor	red	red	black	orange	R2
3	470K Resistor	yellow	violet	black	orange	R3, R5, R19
1	1M Resistor	brown	black	black	yellow	R6
2	2.2M Resistor	red	red	black	yellow	R7, R8
2	0.01 µF Ceramic Capacitor	103				C6, C7
3	0.1 µF Ceramic Capacitor	104				C3, C9, C10
1	0.68 µF Ceramic Capacitor	684				C5
2	1 µF Ceramic Capacitor	105				C4, C8
2	10 µF Electrolytic Capacitor	10 µF				C1, C2
4	2N3904Transistor	2N3904	ļ			Q1, Q2, Q3, Q4
1	5V Voltage Regulator	78L05				REG1
1	PIC12F1822 MCU Chip	PIC12F	1822			U1
1	TL072 Op Amp Chip	TL072				U2
2	8 Pin DIP Socket					U1, U2
1	10 Pin Power Connector					

Off-board Parts:

Quantity	Description	Marking on part	Marking on PCB
1	10K Linear Taper Potentiometer	B10K	VR1 PCH
1	20K Linear Taper Potentiometer	B20K	VR3 VOL
1	1M Linear Taper Potentiometer	B1M	VR2 DCY
3	Knobs		
4	3.5mm (1/8") Jacks		
1	Pushbutton		
1'	Hookup Wire		